

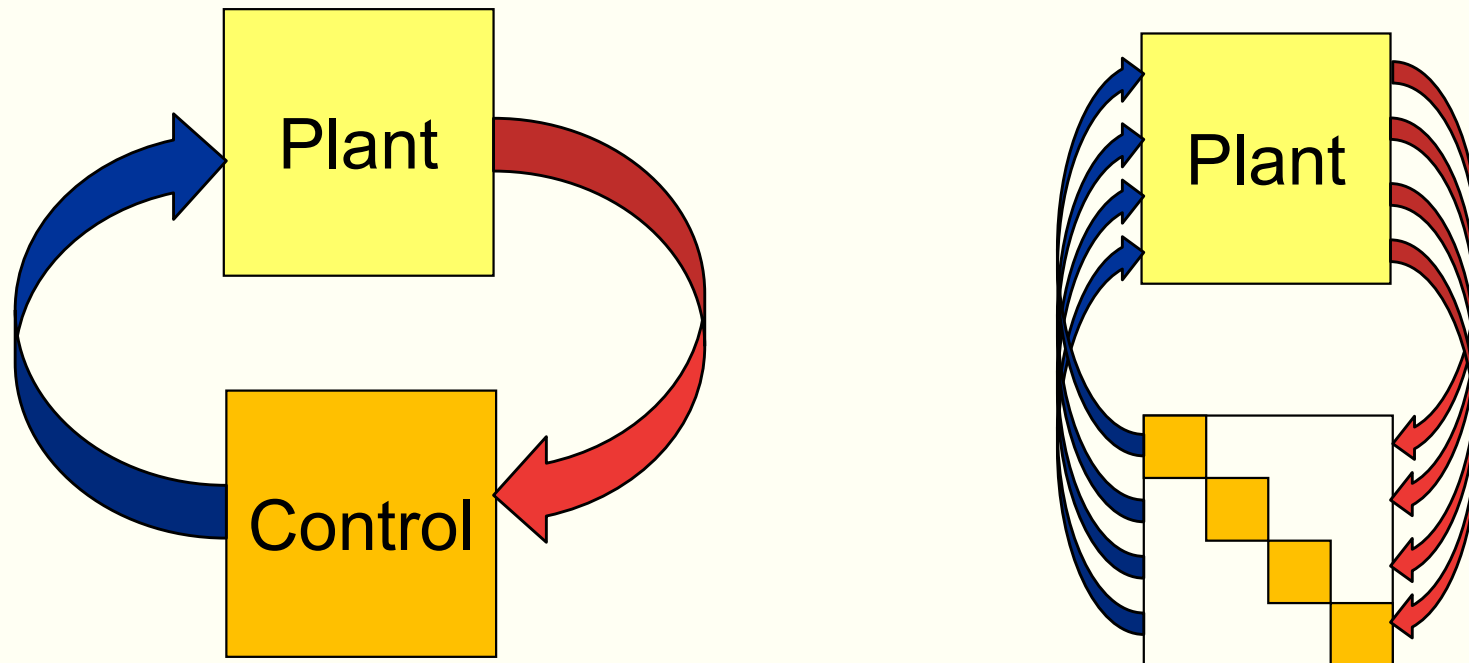
Decentralization/centralization in controlling the Internet and the power grid

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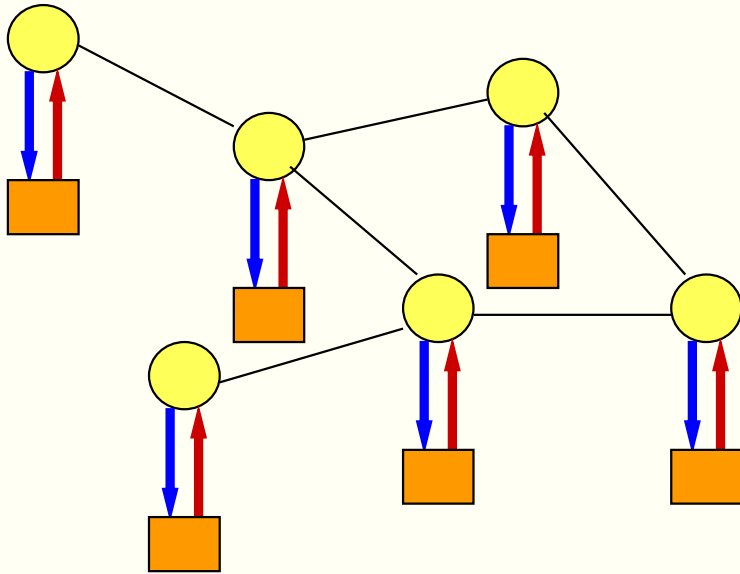
Is Decentralization good?

- In economics, the “efficient” market versus the “clumsy” central planner.
- In control, decentralization means information constraints → sacrifice performance, and difficult design.



- “Think globally act locally” is a non trivial mandate.

Decentralized control under weak coupling



- Design “thinking locally”
e.g: home thermostat
 - Works if coupling is weak.
 - Resilience: localized failures.
-
- What if we allow local comm between neighboring controllers?
Less trivial design, but recent progress (SLS).
 - Decentralized/localized control for Internet/Powergrid?
 - Not obvious, depends on function.
 - Exploit special structure, interpret notion of “neighbor”.

Decentralization in the Internet

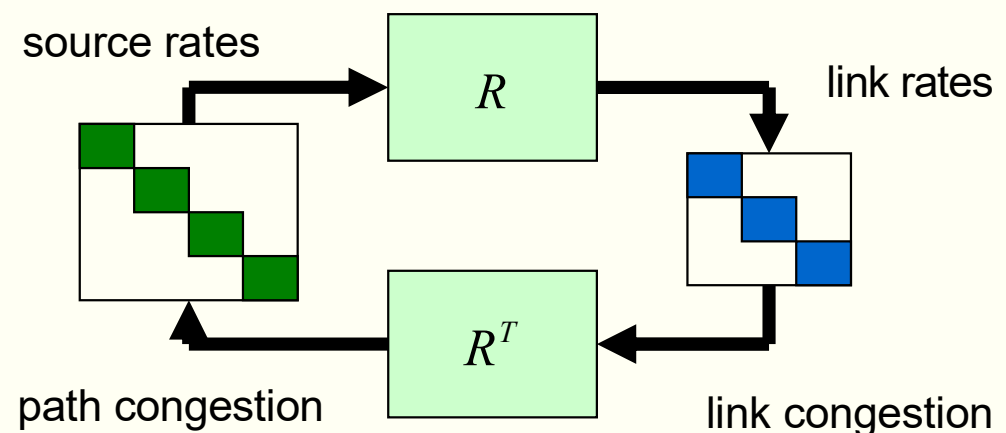
- Original architecture favors local control, plug & play.
 - Successful to achieve global connectivity.
 - Best effort, less worried about performance.

- Performance is highly coupled: sharing scarce resources.

- Kelly/Low (late 90s):
 - microeconomic models
 - convex optimization
 - Resource prices enable “decentralized” control.

- To implement:
 - Exploit inbuilt information path.
 - **Buffering** allows transient mismatch.

Congestion control loop
(Low-P' - Doyle, 01-02)



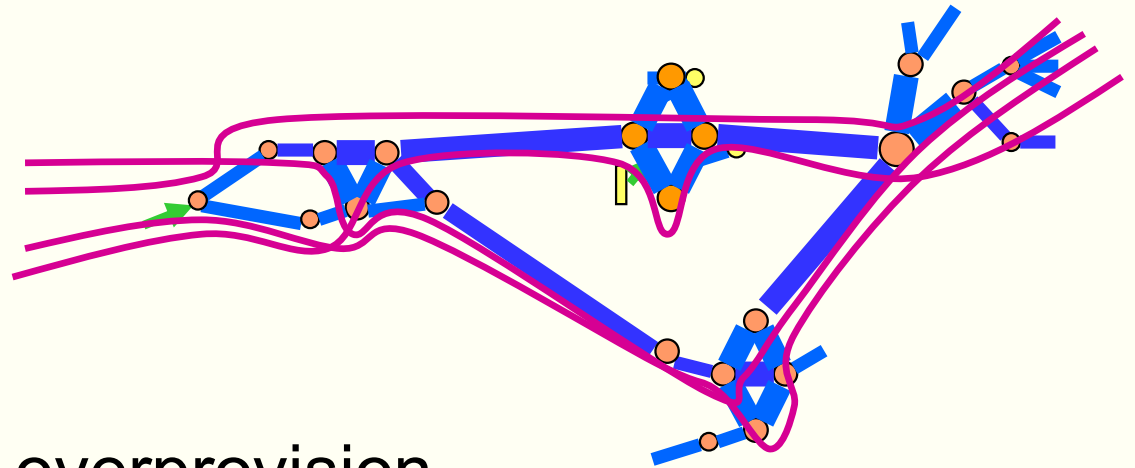
Characterized equilibrium
& dynamic stability resulting
from decentralized actions

Internet – theory and practice

- Approach extends to other layers (routing, wireless MAC,...). Layering As Optimization Decomposition.

Practical impact? nonzero, but not significant:

- Protocols are hard to modify.
- Cheap fiber optics trumps smart resource allocation.



- At the network core,
 - Less buffering, need to overprovision.
 - Less tolerance to malfunction.
- Traffic Engineering, **centralized** multicommodity flow

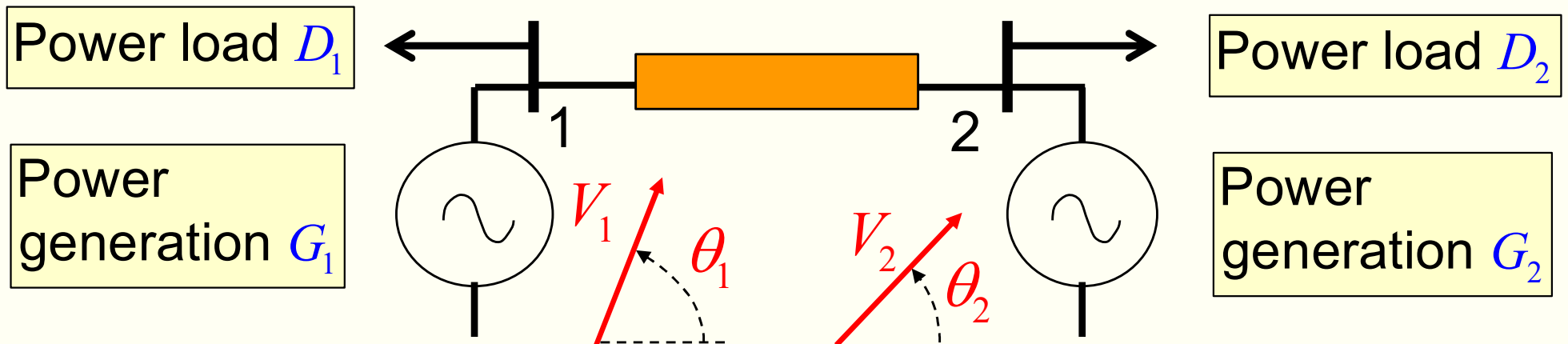
Power transfer in Alternating Current

Grid Interconnection arose early on (1880s) to mutualize generation, exploit economies of scale in power plants.

AC became dominant: sinusoidal waveform $V \sin(2\pi f \cdot t + \theta)$:

- Frequency f . e.g., 60 Hz.
- Amplitude V .
- Phase θ

Exchanged power depends on phase (angle) differences between rotating machines: $P_{12} = b_{12} V_1 V_2 \sin(\theta_1 - \theta_2)$.



Power network

Equilibrium:

- Same frequency f overall.
- Approx nominal voltages: $V_i \approx V_{0i}$
- Different phases per node ("bus"):

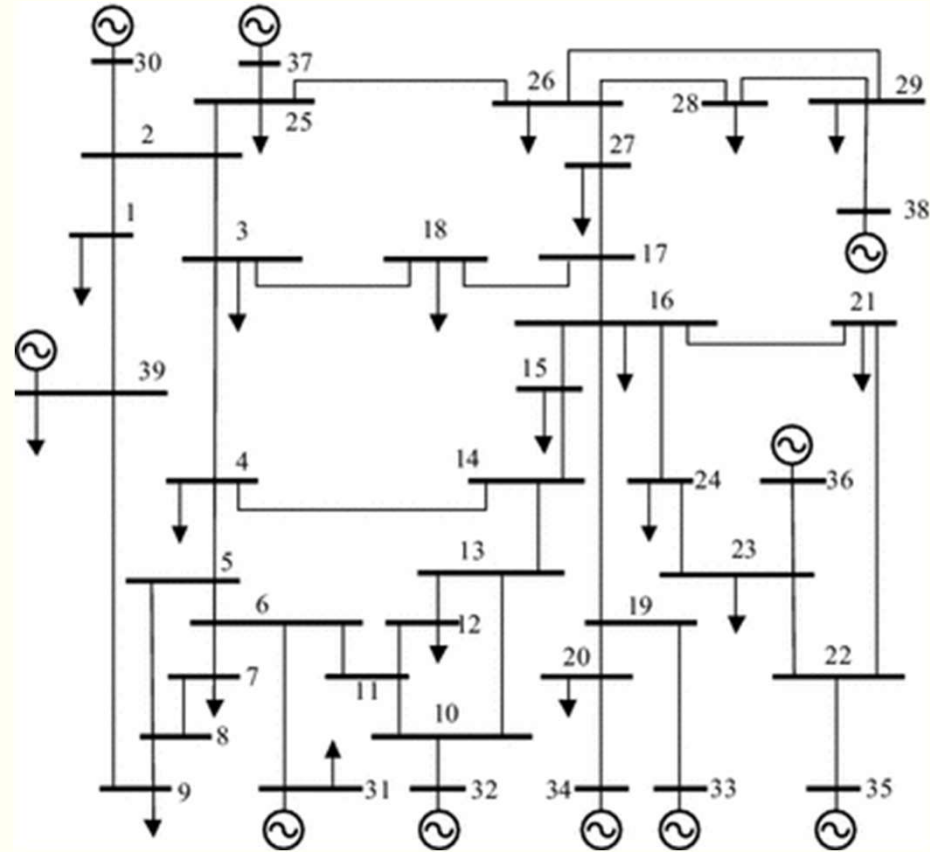
$$\theta_i, i = 1, \dots, N$$

"Power Flow" (PF) conditions, in simplified form:

- power balance at each node.
- line powers within limits $|P_{ij}| \leq \bar{P}_{ij}$
- Phases θ_i consistent with line power flows $P_{ij} = b_{ij} V_i V_j \sin(\theta_i - \theta_j)$.

Non-trivial to satisfy, even if global power balance holds.

Essentially no buffering \Rightarrow Little tolerance for imbalance.



At slow time-scales (minutes to hours)

Economic dispatch: minimize generation cost to cover demand.

- PF restrictions matter, not feasible to overprovision network.
- PF rules out naive market solutions (pairwise transactions)

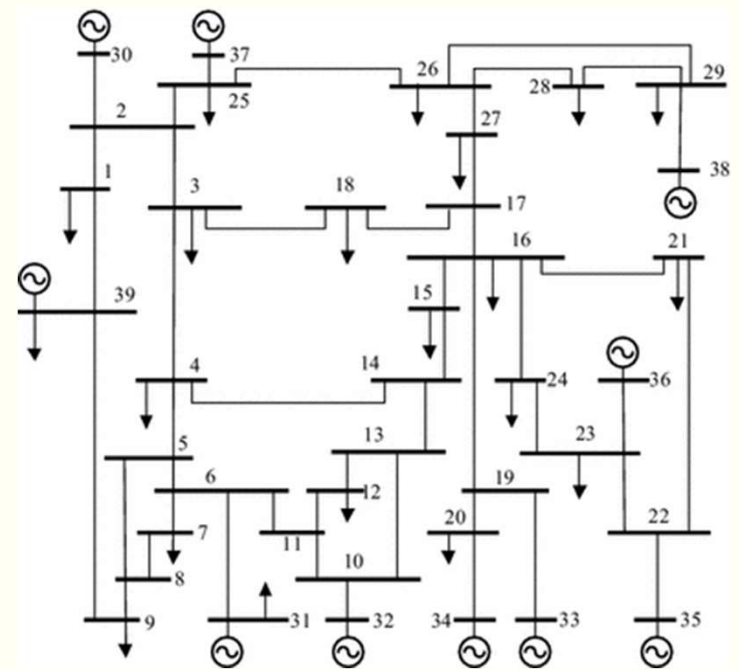
⇒ **centralized** optimization required.

System Operator (SO):

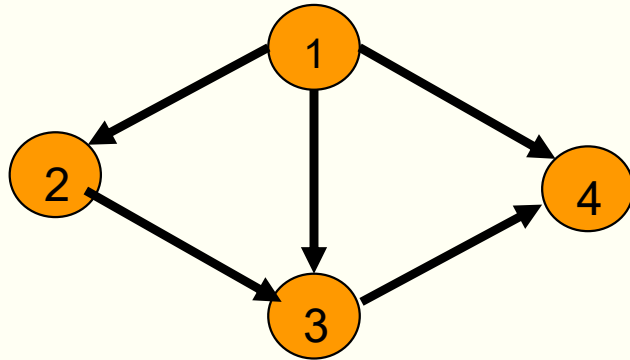
- closes market under PF.
- imposes security constraints.
- solves for nodal prices.

Remarks:

- Economic intuitions from transport networks may fail under PF.
- Less transparent solution, exacerbates market power.



Transport Network



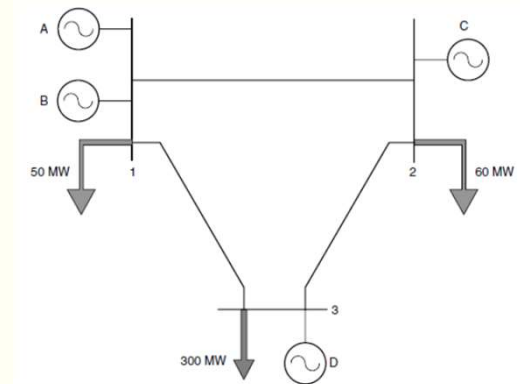
$$\min \sum_{n \in G} c_n(g_n), \text{ (gen. cost).}$$

s.t. flow balance at nodes.
line limits. Meet demand.

Properties:

- Non saturated link \Rightarrow equal price nodes.
- flow goes "uphill in price".
- node prices $\in [c'_{\min}, c'_{\max}]$.

Power Network

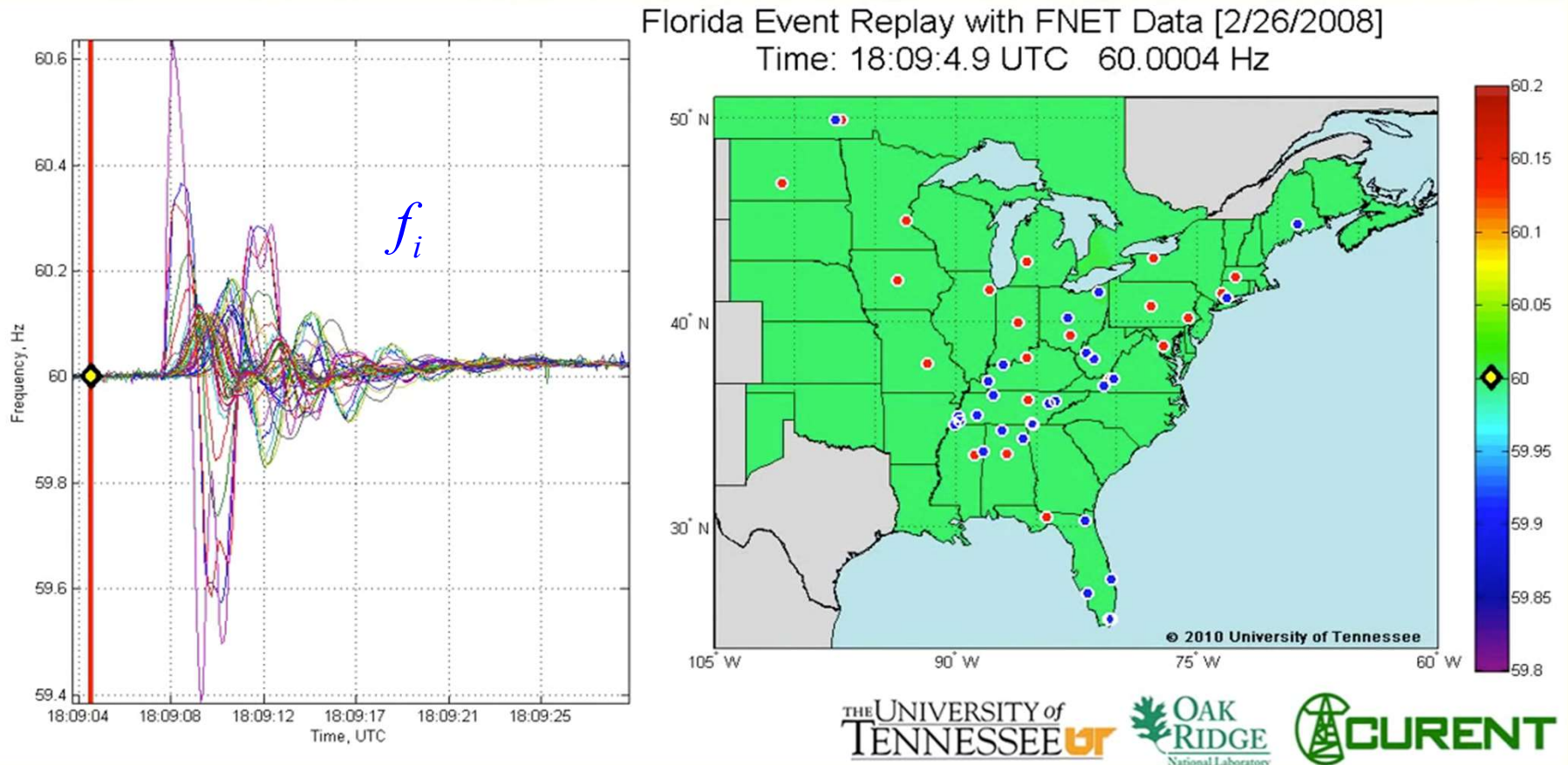


Add constraint between line flows \leftrightarrow node angles.
Eliminates routing as a degree of freedom.

May observe:

- Price differences without local saturation. Downhill flows.
- Prices out of range, even < 0 !
- "Braess"-like paradoxes.

Fast time-scales (seconds)



- Short term imbalance triggers global “swing” oscillations.
- Machine inertia + **decentralized** “droop” control at machines determines evolution. Coupled oscillators, **fragile** dynamics.
- Global metrics in P'-Mallada '00.

Challenges of real-time balancing.

- Decentralized control may stabilize (at best) to a different frequency f .
- Slower control loop, with SO intervention to restore nominal f , and power flows of economic dispatch.
- Overall, combination of centralized/decentralized control.
- Has served us better than expected, but:
 - The opposite of “plug and play”. Unit changes are “events”.
 - Difficult to rule out cascading events. Costly failures.
 - Survivable? Dynamic fragility, SO dependency.
- And the grid is changing: renewables, DERs, storage,...

A changing grid

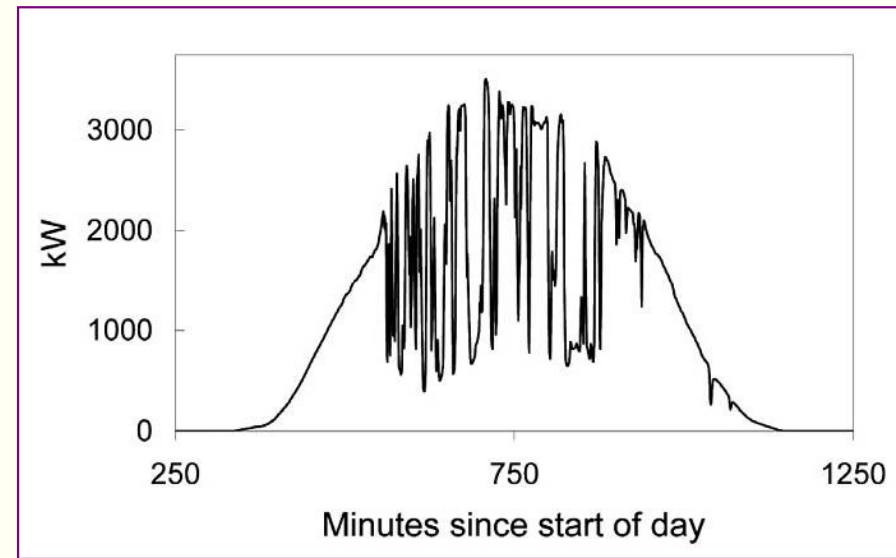
- 1) Renewable sources (solar, wind):
 - Non-dispatchable, exogenous.
 - Subject to short term variations.

Impact in resource allocation:

- **Slow time-scale: more challenging Economic Dispatch.**
- **Fast time-scale: power electronics connection (inverters) with no inertia. But also provide faster possibilities for control.**

- 2) Distributed Energy Resources (DERs): Rooftop solar, EVs,
 - **Centralized dispatch infeasible, too many variables.**
Radial topology: simpler to manage locally

- 3) Network storage (batteries, etc.): more buffering



Discussion

Power grid control.

- More centralized: SO susceptible to failures/attacks.
- More fragile: fast dynamics of coupled oscillators.
- AC is partly to blame for both. Unlikely to change.
- Power electronics or DC microgrids to the rescue?

Internet control.

- Decentralized protocols can sustain basic connectivity.
- Performance: bandwidth scarcity has not been an issue, but new demands arise (e.g. from AI).
- Centralization appears inside ISPs, or in cloud computing infrastructures. New challenges to survivability.

Mutual inter-dependence:

- Internet runs on power. Power markets rely on telecom.
- Not clear to what degree control should be coordinated.